## **Olympus IX71**

# Operation of microscope

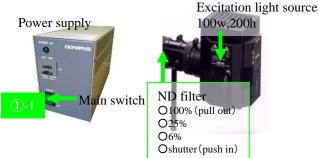
(Move optical path switching to up) Usually, zoom lens use 1x.

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<br/>
difference>

- 1. Turn on the transmitted light power switch.
- 2. Turn on the dimming switch. Adjust dial to 3200k(Camera mark). Adjust the brightness with ND filter.
- 3. Set the fluorescent shutter to the shutter position. (lower side of the stage)
- 4. Set the fluorescent filter to the ①NU position.
- 5. Select objective lens.
  - (Choose a green letter lens when using phase difference.)
- 6. When using the phase difference, change the condenser to the specified position. In the case of bright field, use 4 or 5 position.
- 7. Put on the sample and adjust focus. (upside down)

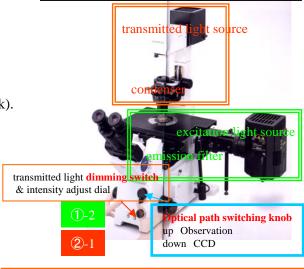
#### <fluorescence>

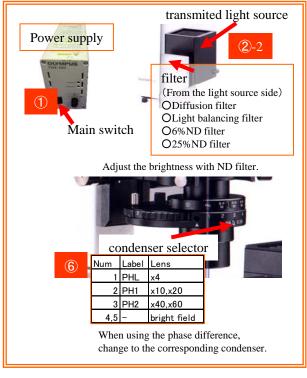
- Turn on the fluorescent power supply.
   When the transmitted light is on, turn off the dimming.
- 2. Move the fluorescent light shutter under the stage to emit excitation light.
- 3. Select the fluorescent filter.
  Adjust the brightness with the ND filter near the excitation light source.
- 4. Select the objective lens.
- 5. Put on the sample and adjust focus. (upside down)

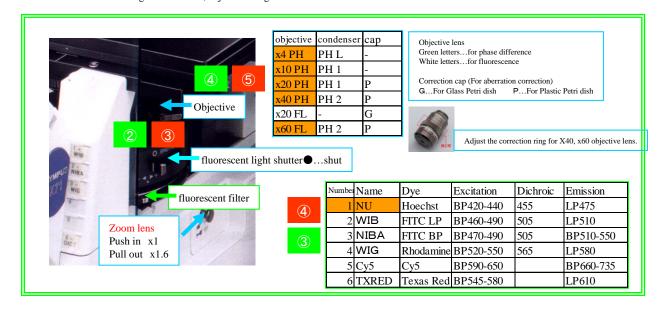


When using fluorescence, adjust the brightness with ND filter.

Orange...Items related to bright field Green...Items related to fluorescence Blue...Items related to both







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#### Method of camera shooting

3 DP DP DP DP Manage

- 1. Turn on the PC.
- 2. Make the sample observable with a microscope. Move optical path switching to down.
- 3. Launch DPManager on the desktop.
- 4. Select "Capture image(画像取り込み) Auto save setting(自動保存設定)" from the menu.
- 5. Uncheck "Save captured images automatically(取り込み画像を自動的に保存する)" and click OK.
- 6. Select "Capture image(画像取り込み) Launch DPController(DPController起動)" from the menu.
- 7. Click the preview button to start the preview.
- 8. Select sensitivity(感度) and exposure compensation(露出補正). (Usually select ISO200 and 0.)
- 9. Select exposure mode. Auto exposure for bright field (オート), Auto exposure for fluorescence (SFLオート), Manual exposure (マニュアル) In the case of auto exposure, select the photometric size and location. In the case of manual, adjust the exposure time.
- 10. If color balance is bad, execution white balance or black balance. Click the color balance tab (色パランス) and select ON (オン). Click one touch (ワンタッチ). Drag the white or black place on the image. Click the capture (取り込み) tab.
- 11. Select image size. (More than 1360 x 1024 pixel uses pixel shift.)
- 12. If there is a lot of noise, change the integration mode (積算モード) to average and enter the average number (回数).
- 13. If scale is required, do the following:

Click scale (スケール) tab.

Check "Show Scale" (スケールを表示) and "Write to still Image" (静止画写込み).

Choose the shape of bar (バー), number format (数値形式).

Select the lens magnification and adapter lens magnification you are using from the magnification (倍率) item.

Change the position and length of the scale bar on the image Click the capture (取り込み) tab.

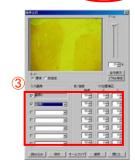
- 14. Click the shooting button to capture.
- 15. Image is transferred to DPManager. Save the image.

#### <How to merge images>

- 1. Open all necessary images in DPManager.
- 2. Select "Image (イメージ) Merge image (画像合成)" from menu.
- 3. Pull down the image name and select all the images you want to overlay. When color balance is bad, balance is taken by changing intensity (強度). Adjust with X and Y when there is color misregistration.

Click Apply (適用) to create a newly merged image.





DPManager does not support scale insertion.

If insert scale, you need information on the number of pixels, objective magnification, and zoom magnification.

Calculate the pixel size and write the scale bar with any image

Calculate the pixel size and write the scale bar with any imag processing software.

 $Pixel\ size = X\ total\ length\ /\ X\ pixel$ 

for example... using objective=x20 , zoom=x1 , 1360x1024pixel Pixel size = 886 / 1360 = 0.65 (um/pix) If you want draw a scale bar of 20 um... 20 / 0.65 = 31pix



